**Place Starting Positions**

**Use Case:** Place Starting Positions

**Scope:** Flash Point

**Level:** Subfunction

**Intention in Context:** The intention of the Players is to Place their starting positions.

**Primary Actor:** Player

**//*Secondary Actors:*** *(Player? None?)*

**Main Success Scenario:**

1. System informs all Players of their placing orders.
2. System informs Player to place their starting position on any of the board spaces outside of the building.
3. Player informs System the position he wishes to place.
4. System informs Player of new game states.

*Step 2, 3, 4 is repeated in sequence for each player until all players have place a firefighter.*

**Extension:**

3a. If the position Player chooses is not valid *(Occupied, Wrong Scope, etc.)*

3a.1 System informs Player of invalid placement.

3a.2 System informs Player to place a firefighter on a required position.